



**Warrnambool & District
Soccer League**

Competition Rules 2014

All Warrnambool & District Soccer League (WDSL) matches will be played under the rules and regulations of: **FIFA, Football Federation Australia and Football Federation Victoria.**

Competition Format

6 teams in competition

15 Home and Away Rounds - every team play each other three times.

2 night games per team - each team will be scheduled 2 night games

Home and Away fixtures 27th April – 17th August

Catch up games to be played on Friday Nights if possible with the possibility of playing one final catch up match on the 22nd and 24th August.

3pts for a win, 1 pt. for a draw

League Premier will be the team that finishes in first position based on pts, goal difference and number of wins in that order. If teams still cannot be separated for a single premier, than “goals for” will come into calculation

3 Week Finals series – 4 team format – 31st August – 14th September

Week 1

3rd v 4th elimination semi-final (Friday night)

1st v 2nd qualifying final (Sunday)

Week 2 - major semi-final

Loser qualifying final v Winner of elimination semi-final

Week 3 – grand final

Winner of qualifying final v Winner of major semi-final.

Winner of the Grand Final will be crowned Champions.

7/8 teams in competition
14 Home and Away Rounds - every team play each other twice times.
2 night games per team - each team will be scheduled 2 night games

Home and Away fixtures 27th April – 10th August
Catch up games to be played on Friday Nights if possible with the possibility of playing one final catch up match on the 15th August.

3pts for a win, 1 pt. for a draw
League Premier will be the team that finishes in first position based on pts, goal difference and number of wins in that order. If teams still cannot be separated for a single premier, than “goals for” will come into calculation

7 Week Finals series – two pools with Teams Ranked One and Two in Opposing Pools.

7th and 8th Team will not take part in finals series, but will have a Wooden Spoon Home and Away play-off series themselves.

Pool A 3 teams Pool B 3 teams Home and Away format.

Pool A winner will play Pool B winner

17th August – 28th September

Week 1

2v3

Week 2

2v1

Week 3

1v3

Week 4

3v1

Week 5

3v2

Week 6

1v2

Week 7

GF Pool A v Pool B

Winner of the Grand Final will be crowned Champions.

Rules and Regulations additional and /or unique to the WDSL are as follows:

- **Unlimited use of the interchange players through-out the game.** *Players must wait until the ball is out of play or a dead ball situation occurs before an interchange can take place. Interchange will occur from the centre of the pitch with the Referee indicating when interchange occurs. A substituted player must leave the field of play before the interchange player enters the field of play. Substituted player may leave the field of play anywhere on the pitch to assist in the flow of the game. Bench players must wear non-clashing colour bibs when not in the field of play. Interchange must occur at a reasonably swift pace to allow for the flow of the game.*
- **Games will consist of two 45 minute halves.** *Extra time will only be added in the event of an extended break in play due to serious injury, or any unforeseen delay. It is the Referee's discretion to add any added time to a half of play.*
- **Teams to nominate referees and assistant referees.** *The list of referees will be used to schedule central officials and assistants. If players are nominated as assistant referees they must wear a different shirt to those of the two teams and transition from official to player must be acknowledged by the central referee.*
- **Players are bound to the constitution and code of conduct of their host club. Being; Warrnambool Wolves FC, Hamilton SC, Deakin University Student Association (DUSA) and Corangamite SC.** A high standard of behaviour is expected from all participants in the WDSL.
- **All participating players must be registered with their host club and be financial with WDSL prior to their first match.** *Team sheets provided by the league will reflect eligibility.*
- **Player sent off by the match official will be suspended for one match automatically. Any additional suspension will be dealt with by the WDSL OC.**
- **In the event where a player accumulates 3 yellow cards the player will miss the next scheduled game. All yellow card infringements are reset after serving a suspension as a result of 3 yellow cards. In the event where less than 3 yellow cards have been accumulated by a player prior to Round 13 in a six team fixture, all yellow cards are cancelled and a new count begins at the start of Round 13.**
- **Games that are affected by the following conditions may be abandoned and re-scheduled to play on a catch up weekend. Thunderstorms near the vicinity of the field of play. When the forecasted temperature reaches or is set to reach 35C during the match. The referee will make a decision based on this 15 mins prior or during the course of the match**

- Games can be postponed to a catch up weekend if both teams are in agreement of the re-schedule 5 days prior to the scheduled game and notification to the WDSL OC has occurred. *Catch up games can be played on a Friday Night.*
- Forfeits will mean pts are awarded to the opposing team with a minimum 3-0 score line. The awarding score line will be altered based on the highest differential between the other two round games been greater than +3. Forfeits will not count for B&F, golden boot and golden glove calculations.
- Dissent towards the referees will not be tolerated
- Players are ineligible to play in the finals series if they have not played a minimum of 4 games for their teams.

These rules will be subject to revision as the 2014 season progresses

Warrnambool & District Soccer League OC
March 2014